**Curriculum Map Phase 2 – Perryfields Primary PRU 2020/2021**

**Statement of Intent:**

When designing the Perryfields curriculum staff considered what our unique pupils need in order to prepare them with the skills and knowledge for the next stage of their education. We have used the 2015 Ofsted Inspection Handbook definition as a focus in creating a broad and balanced curriculum to help plan exciting, inspiring and engaging lessons:

‘a curriculum which provides a range of opportunities…subjects to help pupils acquire knowledge, understanding and skills in all aspects of their education, including the humanities and linguistic, mathematical, scientific, technical, social, physical and artistic learning.’

**Implementation:**

Staff use a variety of pedagogical approaches and strategies in order to provide pupils with experiences and skills that will aid current and future learning, taking account of all different learning styles. We aim to make them effective problem solvers who take ownership and demonstrate independence within their learning and maximise their academic and personal potential. Subsequently, they will present their work and understanding in a variety of different ways and not only in the written form. These strategies include:

* Written work
* Individual and group research
* Group work
* Presentations

**Please Note:**

The national/local frameworks for English, Maths and RE are also within this section of the website as these will give you more detail within these subjects. Therefore, the map below simply shows specific links to the other subjects within the topic being studied.

* Discussion with higher order questions
* Display work
* Educational visits and visitors
* ICT software
* Special event days/weeks
* Role play and drama
* Homework projects
* Model making
* Art, music and DT work
* Videos
* Stories
* Matching, classifying, sorting and sequence cards.

**Autumn Term 1**

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| **Year 1 Cycle** | **Year 2 Cycle** |
| **Greece Lightning:**  **English:** Use information from research to debate which is best – Athens or Sparta. Write a newspaper report about the battle of Marathon. Read and write Greek myths; choice of activities from English Quests.  **Maths:** Investigate the work of Pythagoras and other key Greek mathematicians. Choice of activities from Maths Quests.  **History:** Plot timeline of Ancient Greek civilization. Use artefacts e.g. Greek pottery to find out about life in the era. Research everyday life in Ancient Greece using a variety of sources. Find out about the Ancient Greek Olympics.  **Geography:** Locate Greece on a map of Europe. Identify key geographical features of Greece – locate mountains, islands, neighbouring countries and seas.  **Art:** Draw/sketch Ancient Greek pots using observational drawing skills. Construct and decorate a clay pot using coils or a thumb pot.  **MFL**: Investigate and understand Greek origins of words within the English language.  **P.E.** Explore dance to enact a fight between the Greeks and the Trojans. Explore the different sports that made up the Ancient Greek Olympics. Swimming.  **Science**: Look at all the factors that have caused Greek temples to erode. Conduct an experiment to find out the impact of erosion on different types of rocks.  **Homework/Independent Learning**: Power projects based on:  1) Greek myths  2) Modern day Greece. | **Rule Britannia:**  **English:** Write a newspaper report about the Anglo-Saxon invasion of Roman Britain. Children write diary entries for a day in the life of an Anglo-Saxon child. Children write instructions for building an Anglo-Saxon house and for playing a Saxon game – Taefl. Choice of activities from English Quests.  **Maths:** Measure dimensions for the shield and the house. Read scales on measuring equipment when measuring quantities for the recipes. Choice of activities from Maths Quests.  **History:** To look at historical reasons for invasion. Find out historical facts about the end of the Roman Empire and key historical events in the Anglo-Saxon period. Research life in Saxon times.  **Geography:** Use atlases, pictures and the internet to establish routes taken by the invaders and discuss the issues they faced showing an understanding of causes and consequences of the end of the Roman occupation in Britain.  **Design Technology:** Research skills to develop an understanding of life in an Anglo- Saxon village. Develop knowledge of nets and structures to plan. Design and reproduce an Anglo-Saxon settlement.  **Art:** Design and make an Anglo-Saxon shield. Use observational skills and a range of artistic techniques to draw houses and artefacts.  **PSHE and Citizenship:** Discuss issues around immigration. How has the culture of the UK been enriched by invasion/immigration? Give examples. How can different cultures live together?  **ICT/Computing:** Use computing techniques to create final multi-media presentations based on learning.  **MFL**: Use knowledge of other languages to identify the origin and support the translation of Anglo-Saxon place names.  **P.E.** Explore dance to enact conflict between the Anglo Saxons and Romans. Swimming.  **Homework/Independent Learning**: Power projects based on:  1) Saxon Invasion  2) Life in Anglo-Saxon times. |
| **Additional Special Themes/Projects/Events:**  Arts Week  Voices and Visions  Greek Week  Anti Bullying and Kindness Week | **Additional Special Themes/Projects/Events:**  Scandinavia Food Day  Arts Week  Voices and Visions  Anti Bullying and Kindness Week  Diwali – 7/11/19  Remembrance – 11/11/19  St Andrew’s Day – 30/11/19 |
| **Educational Visits**  Mechanical Art and Design Museum -  History Man Visitor – Ancient Greece  Athletics Stadium – Worcester/Alexander Stadium Birmingham  Walk around Worcester looking for different examples of pillars  Safari Park trip linked to Science | **Educational Visits**  Bishops Wood Centre Viking Day – Worcestershire  History Man Visitor - Saxons |

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| **Year 1 Cycle** | **Year 2 Cycle** |
| **Battling Britain:**  **English:** Links to key texts Good Night Mr Tom and Spy Watch.  **Maths:** Close links to Map work, converting standard units of measurement and compass work in P.E. Timelines  **Geography:** Locate Europe on a map of the world. Identify countries, capital cities and flags of Europe. Find out which countries are were Allies of the UK and find them on a map/identify and locate their capital cities. Identify, locate and name key battles of WW2  **PSHE/Citizenship:** Children will demonstrate a basic understanding of the key reasons why WW2 started and how the parliamentary system of the UK and the EU has evolved from WW2. Pupils will take part in a debate using information provided. Look at propaganda and how it influenced people.  **Art:** Research works by key European artists. Use different artistic techniques to recreate some of their masterpieces.  **Science:** Children use a range of scientific skills to create a filter bed to filter contaminated water. In addition, children explain why it is important that quality standards for water are consistent across a range of countries – particularly those in Europe with land borders.  **ICT/Computing:** Use ICT to create quizzes based on an aspect of Europe. Use ICT to research information and present findings in a variety of different ways.  **PE:** Invasion Games. Orienteering/Map work, Swimming.  **Homework/Independent Learning:** Power projects based on:  1) Planning a ‘Europe Day’ in school. Learn songs made famous during WW2 (Good Night Mr Tom), key phrases in their home language, sample some famous food, find out about key citizens from that country. Classes share what they have learnt in a celebration assembly.  2) Research the work of key European artists that reflect a range of different styles e.g. Claude Monet, Pablo Picasso, Vincent Van Gogh, Edvard Munch, Gustav Klimt.  3)Battle/Blitz silhouettes and links to poppy field pieces of art and poetry. | **The Great War:**  **English:** Children read a range of poems written about the experiences of world war one and evaluate the different perspectives that they show. Children read different accounts of ‘The Christmas Truce told in different ways and evaluate the differences between narrative accounts and factual eye-witness accounts.  **Maths:** Linked activities as suggested in ‘Trench Warfare’ Maths Quest  **History:** Children research the history and power of the British Empire. Children find out about key events that triggered the start of the First World War—placing them on a timeline. Children use a variety of historical sources to find out what life was like in the trenches during The Great War. Children research the lives of key women involved in the war effort. Children find out about the roles that animals played on the front line. Children find out about the events of ‘The Christmas Truce’ of 1914.  **Geography:** Children use maps of Europe to identify: countries that once formed the British Empire, Countries that were part of the central powers during the First World War, Countries which formed the Allied Forces during the First World War, key areas of Europe affected by the Great War e.g. Northern France.  **PSHE/Citizenship:** What does the word ‘sanction’ mean? Discuss the morality of the armistice agreement. Were the Allied Forces right to impose such strong penalties on Germany—what was the impact of this? Children will work as part of both ability and mixed ability groups to create presentations about different aspects of WW1. Research the different nations that formed the British Empire. Find out about the different armed forces that formed part of the ‘Allied Forces’ - what countries did they come from?  **Art:** Use a range of different artistic media to create evocative images of the trenches.  **Design Technology:** Design, plan, make and evaluate a model of the trenches using a range of different materials.  **ICT/Computing:** Children use ICT to research facts and publish/present their work in a variety of ways.  **PE:** Invasion Games. Swimming.  **Homework/Independent Learning:** Power projects based on:  1) Children complete tasks and plan to set up a gallery/museum to showcase the work that they have completed as part of their project.  **Sex and Relationship Education:** Stages of human and animal development, including puberty. |
| **Additional Special Themes/Projects/Events:**  Reach for the Stars Aspiration Week  Big Draw  VE, Armistice Day  St John’s of Bedwardine Church  Worcester Cathedral  Ghullivelt Park | **Additional Special Themes/Projects/Events:**  Reach for the Stars Aspiration Week  Big Draw  Animal Safety  Black History Month assemblies  Fireworks Safety  Great War Day  St John’s of Bedwardine Church |
| **Educational Visits**  Norton Park – WW2 signs  RAF Cosford - Birmingham  National Arboretum – Staffordshire  Birmingham Museum and Art Gallery  Hartlebury Museum, Severn Valley Railway | **Educational Visits**  Norton Barracks – Worcestershire  National Arboretum – Staffordshire  Croome Court – Worcestershire  Fromes’s Hill - Worcester  Worcester City Library and Museum  Community visitors to be interviewed/talk about the war  Army personnel visitors |

**Autumn Term 2**

**Spring Term 1**

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| **Year 1 Cycle** | **Year 2 Cycle** |
| **Walls and Barricades:**  **English:** Create a newspaper report on the fall of the Berlin Wall. Take part in debates about justifying building walls and barricades. Use role play to explore feelings and emotions linked to apartheid. Choice of activities from English Quests.  **Maths:** Choice of activities from Maths Quests.  **History:** Investigate castles as a form of defence. Use a variety of sources to find out about the history of a number of famous walls e.g. Hadrian’s Wall, The Berlin Wall etc. Create timelines of key events linked to apartheid. Research life of Nelson Mandela.  **Geography:** Use OS Maps/Google Earth and keys to locate famous walls around the world. Discuss these wall’s geographical significance.  **Design Technology:** Design and make a model of a castle and its defence system.  **Art:** Explore graffiti art – create a piece of graffiti art. Children create a layered piece of textile art.  **PSHE/Citizenship:** Explore the feelings and emotions involved with separation.  **ICT/Computing:** Use and search the internet effectively and safely.  **Science:** Conduct a forces investigation linked to moving the large stones used to create great walls. Investigate properties of different rocks.  **PE:** Invasion Games.Swimming.  **Homework/Independent Learning**: Power projects based on:  1) Castle defences  2) Famous walls. | **Out of this World:**  **English:** Write play scripts based on an alien landing. Interview an astronaut. Write diary entries about life in space. Write balanced arguments about space exploration. Choice of activities from English Quests.  **Maths:** Scale down measurements to make scale models of planets within the solar system. Calculate distances to different planets. Choice of activities from Maths Quests.  **History:** Find out about key historical space events e.g. Moon landing, Space race. Research key figures related to space e.g. Yuri Gagarin, Neil Armstrong. Find out about historical space disasters.  **Geography:** Plot launch sites on world maps. Research countries with space programmes.  **Design Technology:** Children design and make their own space rocket to a design brief. Work in groups to create a model solar system.  **Art:** Use coloured chalks and shading/texture to create the atmospheric landscape of different planets.  **PSHE/Citizenship:** What nationalities are there within the International Space Centre? How are they able to interact/live in harmony? Consider moral implications of funding space programmes at the expense of third world countries. Consider issues of Science vs Religion.  **ICT/Computing:** Use movie programme to create live report of alien landing.  **Science:** Research astronaut’s diet. Create aliens that are adapted to the environment of different planets. Research environmental conditions of different planets to draw conclusions about which would best support life. Research different time zones around the world.  **Music:** Compose a soundtrack to a video of a shuttle launch.  **PE:** Create an alien dance to ‘Sci-fi’ music. Swimming.  **Homework/Independent Learning**: Power projects based on:  1) The Space Race  2) Alien life. |
| **Additional Special Themes/Projects/Events:**  The Big Sing  Chinese Week – Chinese New Year 5/2/19  St David’s Day – 1/3/19  St Patrick’s Day – 17/3/19  Spring Begins – 20/3/19  BST Begins – 31/3/19 | **Additional Special Themes/Projects/Events:**  The Big Sing  Chinese Week – Chinese New Year  St David’s Day  St Patrick’s Day – 17/3/20  Spring Begins – 20/3/20  BST Begins – 31/3/20 |
| **Educational Visits**  Warwick Castle  Raglan and Whites Castle – Wales  West Bromwich Albion FC Stadium Tour – Birmingham | **Educational Visits**  National Space Centre – Nottingham  Chinese Restaurant |

**Spring Term 2**

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| **Year 1 Cycle** | **Year 2 Cycle** |
| **Disasters:**  **English:** Create newspaper reports based on Vesuvius erupting in Pompeii. Choice of activities from English Quests.  **Maths:** Create spreadsheets and databases linked to Earthquake data. Choice of activities from Maths Quests.  **History:** Research famous earthquakes/ volcanic eruptions from the past.  **Geography:** Identify fault lines and tectonic plates on a world map. Identify the cause of earthquakes and volcanic eruptions. Research the impact on people and places.  **Design Technology:** Design and make models of volcanoes using a range of materials.  **Art:** Artwork based on Pompeii figures using chalk/charcoal and Modroc.  **Citizenship:** Research the role of charities in providing aid for victims of natural disasters  **ICT/Computing:** Use Morfo or another app to create a virtual volcano expert.  **Music:** Creating a musical composition based on images of a volcano erupting.  **PSHE/Citizenship:** Considering what constitutes a disaster. Why do people choose to live in the shadow of a volcano or in an earthquake zone?  **PE:** Net/wall and striking/fielding Games. Swimming.  **Homework/Independent Learning**: Power projects based on:  1) Volcanoes and Earthquakes  2) Destruction caused by disasters. | **Mexico and the Mayans:**  **English:** Write a historical diary entry based on ‘A day in the life of’. Write your own version of a Mayan myth or legend. Write a newspaper article on Mayan sacrifice. Write a travel guide on visiting Mexico. Choice of activities from English Quests.  **Maths:** Children solve problems linked to budgeting and money linked to holidaying in Mexico. Calculate distances to and within Mexico. Solve problems involving time zones. Choice of activities from Maths Quests.  **History:** Research the ancient civilization of the Mayans, including lifestyle and key beliefs. Offer historical opinions as to why the Mayans ‘disappeared’.  **Geography:** Use map skills to locate cities and countries of the world and identify lines of latitude and longitude. Compare geographical features of Mexico and the UK including climate, size, land use etc.  **Art/Design Technology:** Design and make a Mayan inspired mask using mouldable materials. Prepare and cook healthy Mexican food.  **PSHE/Citizenship:** Learn about the systems and forms of government in Mexico.  **ICT/Computing:** Use and search the internet effectively and safely.  **MFL**: Learn a range of key phrases in Spanish.  **Science:** Investigate how we could keep people cool in warm countries.  **Music:** Compose and perform music to accompany a Mayan ritual.  **PE**: Compose, rehearse and perform your own Mayan dance. Swimming.  **Homework/Independent Learning**: Power projects based on:  1) Modern day Mexico  2) The Mayans. |
| **Additional Special Themes/Projects/Events:**  World Book Day – 7/3/19  Health Education and Science Week  Easter  St George’s Day 23/4/19 | **Additional Special Themes/Projects/Events:**  Mexican Food Week  World Book Day – 7/3/20  Health Education and Science Week  Easter  St George’s Day 23/4/20 |
| **Educational Visits**  Thinktank – Birmingham | **Educational Visits**  Cadbury World – Birmingham  Chesters Mexican Restaurant |

**Summer Term 1**

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| **Year 1 Cycle** | **Year 2 Cycle** |
| **Wonder Women:**  **English:** Create balanced arguments on which ‘Hidden Figure’ should be given a statue in Parliament Square. Design a ‘Vote for Women’ poster. Create a news story presentation about the Parliament Square Statue Campaign.  **Maths:** Solve a range of mathematical problems related to Space.  **Science:** Use scientific observations to design, make and extract a model of a fossil. Show some understanding about key scientific developments in radioactivity. Identify and sort X-Rays of the human skeleton.  **History:** Gather key facts about significant female historic figures in science and politics. Understand about the history of gender equality. Research the work of palaeontologists and the formation and excavation pre-historic fossils.    **PSHE/Citizenship**: Research the different ways that political activists have fought for gender equality.  **Art & Design technology:** Use a range of materials and tools to design, make and extract a clay fossil. Use prints of historic, political posters to design and create own interpretations.  **ICT/Computing:** Use ICT to create quizzes based on an aspect of Europe and to research information and present findings in a variety of different ways. Use a range of applications and devices in order to communicate ideas, work and messages for a news presentation.  **Design Technology:** Use a range of skills to disassemble a soft toy and recognize the different materials and their properties. Explain some simple features that make the toys safe for children to play with. Explain why some materials are suitable and others are unsuitable for children to play with. Children will explain why it is important to have laws that ensure that toys are manufactured safely.  **PE:** Net/wall and striking/fielding Games. Swimming.  **Homework/Independent Learning**: Power project based on significant women in the history of science and politics. | **Yes Minister:**  **English:** Write letters to an MP about a national or local issue. Evaluate a manifesto as a source of persuasive writing. Recount a trip to the Council Chambers/Houses of Parliament. Choice of activities from English Quests.  **Maths:** Children solve problems linked to budgeting and money management. Analyse data from statistics – e.g. voting patterns. Choice of activities from Maths Quests.  **History:** Trace the origins of the parliamentary system. Find out about the Gunpowder plot. Find out about the battle for the vote – suffragettes etc.  **Geography:** Use map skills to locate different forms of government across the world. Look at the location of constituencies in the UK. Look at the political party map from the general election – Why are some parties more popular in different areas of the country?  **Design Technology:** Design and make a ‘guy’ of a famous figure within popular culture.  **Art:** Create a poster campaign for a political party and design a logo. Use paints to create a painting based on Houses of Parliament by Claude Monet.  **PSHE/Citizenship**: Discuss the importance of rules in society. Understand the political voting system of the UK, including first-past-the-post voting. Evaluate alternative systems e.g. proportional representation.  **ICT/Computing**: Use ICT to research facts and publish/present work in a variety of ways.  **Music**: Compose a new song based around the title ‘If I ruled the world’.  **Science**: Investigate properties of different materials through work on creating ‘A Bonfire Guy.’  **PE:** Net/wall and striking/fielding Games. Swimming.  **Homework/Independent Learning**: Power projects based on:  1) My political party  2) The Gunpowder Plot. |
| **Additional Special Themes/Projects/Events:**  Road Safety  Careers Day  Mental Health Awareness Week 13/5/19 – Self Image | **Additional Special Themes/Projects/Events:**  Road Safety  Careers Day  Mental Health Awareness Week 13/5/20 |
| **Educational Visits**  Llanrug Residential – Wales  Worcester Racecourse | **Educational Visits**  Llanrug Residential – Wales  Guildhall – Mayor’s Parlour  Council Chambers - Worcester  Houses of Parliament – London |

**Summer Term 2**

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| **Year 1 Cycle** | **Year 2 Cycle** |
| **Britain at Play:**  **English:** Create a leaflet about leisure centre facilities. Write blogs based on major sporting events. Create an information text on the history of Wimbledon. Choice of activities from English Quests.  **Maths:** Represent data about how children spend their leisure time in a number of ways. Create a plan of a new gym/leisure centre. Calculate areas and perimeters/cost of equipment etc. Choice of activities from Maths Quests.  **History**: Find out about the history of key sporting events e.g. Wimbledon. Create a timeline of key sporting events. Find out about famous sporting heroes.  **Geography:** Explore Ordnance Survey Maps of the local area – identify places for leisure activities. Look at land use – locate parks and other recreation areas.  **Design Technology:** Create a plan/design of a new leisure centre. Choose materials to furnish.  **Art:** Create a 3D sculpture based on a chosen sport. Create sketches of people in motion.  **ICT/Computing:** E-safety – Discuss issues of privacy and safety with regards to online gaming. Introduce blogging as a means of communicating. Create web blogs of sporting events.  **Science:** Gardening teams set up small plots within local grounds – find out about how plants grow. Look at the composition of a healthy meal.  **Music:** Explore types of popular music– create a new rap.  **PE:** Net/wall and striking/fielding Games. Swimming.  **Homework/Independent Learning**: Power projects based on:  1) My leisure Journal  2) A History of Sport. | **Wild Waters:**  **English:** Choice of activities from English Quests.  **Maths:** Choice of activities from Maths Quests.  **History:** Investigate why settlers throughout history have chosen to live near rivers. Investigate historical significance of certain rivers e.g. Nile.  **Geography:** Locate rivers around the world and in the UK – naming cities/counties, countries, continents where they are found. Look at the physical features of rivers linked to the water cycle. Conduct fieldwork in the local environment. Study of people and place – why do people live near rivers?  **Design Technology:** Competition to design and build a bridge – selecting, joining and combining materials to make the strongest structure possible.  **Art:** Artist study on the work of Monet and his piece ‘Water Lilies.’  **PSHE/Citizenship:** Consider issues of floods and other natural disasters caused by water – what is the impact of flooding on people and communities?  **ICT/Computing:** Use spreadsheets to organise and present data linked to the bridge challenge.  **Science:** Study of the Water Cycle and its importance – changing state – solids, liquids and gases.  **Music:** Create a soundscape to describe the journey of a river.  **RE:** Explore the religious significance of rivers e.g. Ganges.  **PE:** Net/wall and striking/fielding Games. Swimming.  **Homework/Independent Learning**: Power projects based on: 1) Water all around us  2) Watercolours.  **Sex and Relationship Education:** Keeping Healthy, Dental Hygiene, Personal Hygiene, Relationships. |
| **Additional Special Themes/Projects/Events:**  European Country Day  E-Safety Week  Carers Day  Transition | **Additional Special Themes/Projects/Events:**  India Week  E-Safety Week  Canal Safety  Carers Day  Transition |
| **Educational Visits**  St John’s/Legends Gym David Lloyd – Worcester  Cripplegate Park - Worcester  Weston Super Mare – Beach  Worcester Racecourse | **Educational Visits**  Canal Trip – Worcester  National Drowning Awareness Organisation - Worcester  Lower Moor - Worcestershire  Woodfield House Camping Residential – Kidderminster |

In addition to the above curriculum Perryfields pupils also have the opportunity to receive the following enrichment activities through local visits and visitors:

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| Acton Mill Care Farm – every other week  Swimming – weekly  Mixed martial arts – weekly  Drum tuition – weekly  Art therapy – twice weekly  THRIVE – daily  Therapy dog visits – daily  Ukulele lessons – weekly  Worcester Woods  Cooking lessons  County Hall visit  Guildhall Visit  The Hive Library Visit  Beanies Café Visit  Reverend Phil Thompson assemblies  Reverend Rich Jackson assemblies  African assembly visitor  Fortis Housing  Food bank  Severn Flats – Cripplegate Tower  Swan Theatre – pantomime | Perdiswell Park  Ghulevelt Park  Restaurants – Indian, Chinese, Italian and Mexican  Tesco  Canal and Rivers Trust  Mosaic Artist  History visitors  School nurse  Dental nurse  Theatre groups  Animal Mania  St Peter’s Church – Malawi  Community Support Officers  Performing musical groups  Beekeeper  Fireman  Witley Court  Worcester University – Inclusion Games  Yoga |

**Alternative: Summer Term 2**

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| **Year 1 Cycle** |
| **Travels to Tokyo:**  **English:** Create a leaflet about the history of the Olympics.  Write blogs based on major sporting events. Create an information text on the Japan and the landmarks/visitor attractions available to see by tourists.  **Maths:** Represent data about how children spend their leisure time in a number of ways. Create a plan of a new gym/leisure centre. Calculate areas and perimeters/cost of equipment etc. Choice of activities from Maths Quests. Facts linked to distances to travel to and around Japan and distances of events. Pupils to measure and record their sporting activities.  **History**: Find out about the history of key sporting events e.g. Wimbledon. Create a timeline of key sporting events and Olympic events. Find out about famous Olympic sporting heroes.  **Geography:** Explore geographical features of Japan. Explore Ordnance Survey Maps of the local area – identify places for leisure activities. Look at land use – locate parks and other recreation areas.  **Design Technology:** Create a plan/design of a new leisure centre. Choose materials to furnish.  **Art:** Create a 3D sculpture based on a chosen sport. Create sketches of people in motion. Look at traditional Japanese Art (The Wave)  **ICT/Computing:** E-safety – Discuss issues of privacy and safety with regards to online gaming. Introduce blogging as a means of communicating. Create web blogs of sporting events.  **Science:** Gardening teams set up small plots within local grounds – find out about how plants grow. Look at the composition of a healthy meal.  **Music:** Explore types of popular music– create a new rap. Explore Japanese traditional music and music associated with the Olympics.  **PE:** Olympic sports including**:** Net/wall and striking/fielding Games. Swimming.  **Homework/Independent Learning**: Power projects based on:  1) My leisure Journal  2) A History of Sport. |
| **Additional Special Themes/Projects/Events:**  Olympics / sports day  European Country Day  E-Safety Week  Carers Day  Transition |
| **Educational Visits**  Nunnery Wood Athletics track  St John’s/Legends Gym David Lloyd – Worcester  Cripplegate Park - Worcester  Weston Super Mare – Beach  Worcester Racecourse |

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